



**CREATIVE LEAD. ARTIST. FILMMAKER.**

## ABOUT

Artist, filmmaker and creative lead that values collaboration, experimentation, and a supportive, caring environment.

## SKILLS

Video editing, motion graphics, illustration, 2D / 3D animation, storyboarding, concept creation, writing, filmmaking, acting, gameplay capture, team leadership and direction

## PROGRAMS / APPS

adobe suite, after effects, premiere pro, photoshop, illustrator, audition, media encoder, procreate, blender, grease pencil, DUIK, joysticks n' sliders, nomad sculpt, zoom, wrike, jira, slack, dropbox, workday, microsoft word, google apps, mac

## EDUCATION

**Academy of Art University**  
BFA, Film Directing  
2009

**Studio Arts**  
Toon Boom Harmony  
Storyboard Pro  
2016 - 2017

**Animation Collaborative**  
Advanced Visual Storytelling  
Beginner Visual Storytelling  
2016

## WORK EXPERIENCE

### **Sr. Art Manager, Creative Services**

**Jam City 2023 - Present**

Marketing art lead for multiple game titles and manager of a team of artists around the world. Responsible for conceptualing, direction, feedback, brief writing and team development.

### **Art Manager, Creative Services**

**Jam City 2020 - 2023**

UA marketing art lead for multiple game titles and manager of a team of artists. Responsible for direction, feedback, brief writing and team development.

### **Sr. Motion Graphics Designer**

**Jam City 2019 - 2020**

Focused on motion graphics, video editing and conceptualizing for UA marketing videos and more.

### **Motion Graphics Designer**

**Jam City 2017 - 2019**

Focused on motion graphics and video editing for UA marketing videos and more.

### **Jr. Video Editor**

**Activision Blizzard 2016 - 2017**

Video editor for multiple game titles, focused on trailers and social videos.

