

# SEAN MIRKOVICH

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## ABOUT

Artist, filmmaker and creative lead that values collaboration, experimentation, and a supportive, caring environment.

## SKILLS

Video editing, motion graphics, illustration, storyboarding, concept creation, writing, filmmaking, acting, gameplay capture, team leadership and direction

## PROGRAMS / APPS

adobe suite, after effects, premiere pro, photoshop, illustrator, audition, media encoder, procreate, zoom, wrike, jira, slack, dropbox, workday, microsoft word, google apps, mac

## EDUCATION

**Academy of Art University**  
BFA, Film Directing  
2009

**Studio Arts**  
Toon Boom Harmony  
Storyboard Pro  
2016 - 2017

**Animation Collaborative**  
Advanced Visual Storytelling  
Beginner Visual Storytelling  
2016

## WORK EXPERIENCE

### Sr. Art Manager, Creative Services

**Jam City** 2023 - Present

Marketing art lead for multiple game titles and manager of a team of artists around the world. Responsible for concepting, direction, feedback, brief writing and team development.

### Art Manager, Creative Services

**Jam City** 2020 - 2023

UA marketing art lead for multiple game titles and manager of a team of artists. Responsible for direction, feedback, brief writing and team development.

### Sr. Motion Graphics Designer

**Jam City** 2019 - 2020

Focused on motion graphics, video editing and conceptualizing for UA marketing videos and more.

### Motion Graphics Designer

**Jam City** 2017 - 2019

Focused on motion graphics and video editing for UA marketing videos and more.

### Jr. Video Editor

**Activision Blizzard** 2016 - 2017

Video editor for multiple game titles, focused on trailers and social videos.

**ARTIST . FILMMAKER . CREATIVE LEAD**

